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chumbi valley



About Us

OUR VISION

Blockchain gaming, along with the play-to-earn movement, are signaling a paradigm shift in the gaming space. Players have always been the central driving force behind any successful game and now they can be rewarded with crypto for the contributions that they make to their gaming community. We aim to establish Chumbi Valley as a leader in this revolutionary gaming space.

We believe that now is the time for blockchain games to feel like the beloved video games that we grew up with.

Chumbi Valley will offer an enjoyable and familiar gaming experience, without complicated blockchain jargon. We are focusing on **building a strong community** and listening to feedback right from the beginning. We do not intend to rush any aspect of this project, our vision for Chumbi Valley is long term.

About the Game

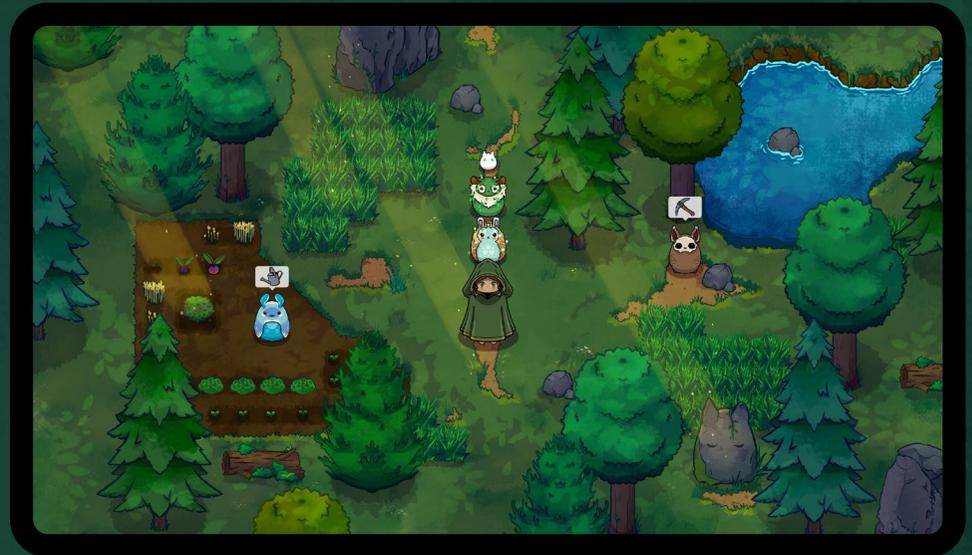


WHAT IS CHUMBI VALLEY?



Chumbi Valley is an enchanting role-playing blockchain game. It is being built on BSC & Polygon for its near instant transaction speed and almost zero fees. The game will be playable in app form, launching on PC, Mac, Android, and eventually iOS. All in-game items and creatures are blockchain based tokens and NFTs. Chumbi Valley's visuals and gameplay are completely original and inspired by classics like Zelda, Stardew Valley, Pokemon & Studio Ghibli.

Players will be immersed in a mystical forest and spend many relaxing hours raising creatures called Chumbi. Most excitingly, players and Chumbi can work together to be rewarded with cryptocurrency for farming, exploring, crafting, breeding, battling, and more.



Farm and gather resources with your Chumbi in your forest home.



Travel through the ancient portal to explore new biomes.

CHUMBI



The plural of Chumbi is also "Chumbi"



What are Chumbi?

Chumbi are **adorable bipedal creatures** that inhabit a lush and mysterious forest valley. They have a spiritual connection to the forest and use magical spells to maintain and protect it.

✦ Getting Your First Chumbi ✦

Chumbi Valley will be free to start. You will be paired with an Ancestor Chumbi to get you started on your adventure. Ancestor Chumbi can help you with basic tasks but cannot be sold or traded.



LEVEL UP YOUR CHUMBI



Increase Your Chumbi's Reward Potential



Chumbi Level

Battle against wild cursed Chumbi and other trainers to increase your Chumbi's level. A Chumbi with a higher level can **defeat stronger foes & receive better rewards.**



Chumbi Spells

Send your Chumbi to the Chumbi Sage to learn spells. Increasing your Chumbi's spell level will allow it to **gather valuable in-game tokenized resources, even while you are offline.**



Chumbi Happiness

Feed your Chumbi its favourite food to increase its happiness level. A higher happiness level unlocks **higher staking reward APY** when a Chumbi is assigned to the Shrine of Giving.



The more work you put into improving your Chumbi, the more valuable it will become. You can trade your Chumbi on the marketplace or "foster" them to other players to share rewards.



CHUMBI BODY PARTS

Each Chumbi is a unique NFT creature made up of a rare combination of: type, coat, ears, horns, eyes, mouth, and pattern.

Chumbi have a main type and a coat type, but these don't have to match, **you can even have a River type Chumbi with a Flame type coat!** In total, there are 15 main types, each with 10 coat variations, this means that there are 150 coats that can appear on any type of Chumbi. Combining type and coat with hundreds of body parts and patterns results in almost **infinite unique Chumbi.**



If you are lucky, breeding may result in rare body parts such as shiny coats or even ultra rare mini Chumbi!



CHUMBI BREEDING CHART



TIER 1



NEUTRAL



FOREST



CAVE



FLAME



RIVER



MOUNTAIN



SPARK



INSECT

TIER 2



FEATHER



CRYSTAL



FROST



FLOWER

TIER 3



CREATURE



SPIRIT

TIER 4



VOID



You can breed any type of Chumbi together. Breeding compatible types will result in a chance to create higher tier Chumbi types.

CHUMBI BATTLE

Attacks, Effects & Abilities

When a Chumbi is born it inherits 2 attack moves, 2 effect moves and an ability from it's genetics.

A Chumbi's first attack move is based on its main type, and its second attack move is based on its coat type. This will result in some interesting battle strategies and team building meta.

Type

Attack:



Shadow Absorb

Coat

Attack:



Luminous Rush

Eyes

Effect:



Luna Leer

Mouth

Effect:



Light Bite

Pattern

Ability:



Shadewalker



Void type Chumbi are special. They have coloured eyes with exclusive effects.



MAIN TYPE: VOID
COAT TYPE: CRYSTAL

BATTLE STRATEGY

The Chumbi Valley battle system is a creative mix of Pokemon style battles with an extra layer of strategy, **easy to learn but difficult to master**. Chumbi earn XP and level up by winning battles.

Each time a Chumbi's level increases by 5, it will need to eat a Candied Apple to progress to the next level. You can craft Candied Apples by combining [Lucky Stars](#) + apples.



Cursed Chumbi

Chumbi are peaceful and loyal by nature but a dark forest presence is cursing them.

Cursed Chumbi will attack anything, defeat them to banish the curse, gain XP, and earn [Lucky Stars](#).

WEAKNESSES

TYPE

STRENGTHS

		NEUTRAL	
		FOREST	
		RIVER	
		FLAME	
		SPARK	
		CAVE	
		INSECT	
		MOUNTAIN	
		FROST	
		FEATHER	
		FLOWER	
		CRYSTAL	
		SPIRIT	
		CREATURE	
		VOID	



GAMEPLAY



FOREST HOME

Wake up in a relaxing forest valley and meet your first Chumbi. Learn to work together as you **live off the land and expand your Chumbi team**. Gather resources to craft usable NFT items and decorate your world. Clear the overgrowth, build a home, and become an expert Chumbi trainer!



EXPLORATION

Power up an ancient portal and step through with your Chumbi by your side. **Explore randomly generated terrain** in various biomes, find rare NFT items and encounter cursed Chumbi in the wild. Day and night cycles, weather, and seasons will ensure that exploration stays fresh and exciting.



FARMING

Find rare seeds and start a farm to **grow forest crops that have many uses**. Crops are in-game tokenized items, they need to be watered regularly and will grow on blockchain based time. Certain crops can even be combined with [Lucky Stars](#) to make a Chumbi's favourite food.



GAMEPLAY



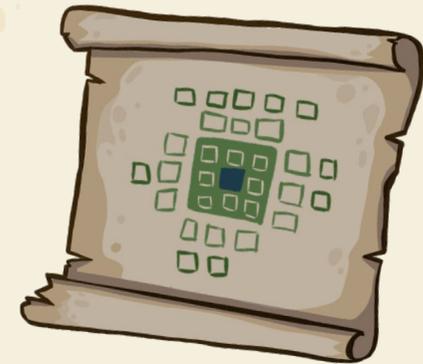
OFFLINE REWARDS

Chumbi are masters of the land, they can learn spells that will enable them to **automatically gather in-game tokenized resources, even while you are offline.** Send your Chumbi to the Chumbi Sage and it can learn spells to water crops, chop wood, collect stone, catch fish, and more.



CHUMBI FOSTERING

Chumbi Valley will feature a safe built-in fostering system that will allow players to temporarily send their Chumbi to other players, and have them return on request. While another player is looking after your Chumbi you will **automatically collect an adjustable percentage of all rewards** earned by your Chumbi. This will allow for exciting in-game “businesses” to form which will further power the ecosystem.



CHUMBI VILLAGE

Chumbi Village will feature **NFT based plots of land with in-game ownership.** Here you will find other players and their Chumbi working on their plots, chatting, showing off rare items, trading, shopping, and more. Land owners will also have **access to special events** such as capturing wild Chumbi and fighting together in raids against giant cursed Chumbi.



PLAY TO EARN



Choose Your Own Path

Chumbi Valley will feature multiple in-game earning paths. As players expand their Chumbi team and improve their Chumbi's skills they will be able to complete more play-to-earn tasks.

Some players may choose to focus on battling, whereas others may take a more relaxed approach and focus on exploring and farming.



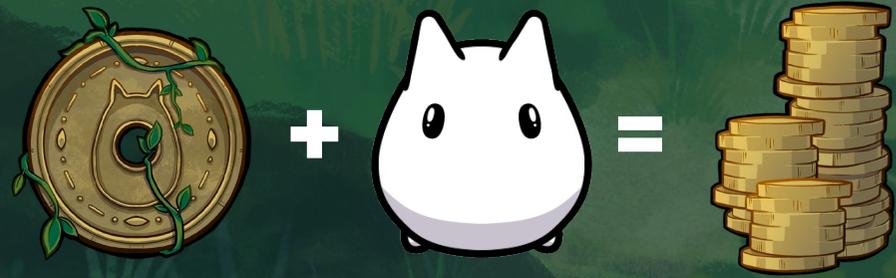
Earn Rewards in Chumbi Valley

- Battle Cursed Chumbi & Other Players ✦
- Farm & Sell Forest Crops
- Offline Rewards from Chumbi Spells
- Craft and Sell Rare NFT items
- Explore to Find Rare NFT items
- Complete In-Game Quests
- Breed Rare Chumbi ✦
- Chumbi Marketplace ✦
- Chumbi Fostering ✦
- Powerful Referral System
- Buy and Sell Village Land Plots
- Chumbi Token Staking Rewards
- 'Shrine of Giving' Rewards
- Chumbi Treasury Rewards



Introducing:

SHRINE OF GIVING



We are excited to announce that Chumbi Valley will feature a fully gamified, high-APY, in-game [CHMB](#) staking interface called the “Shrine of Giving”.

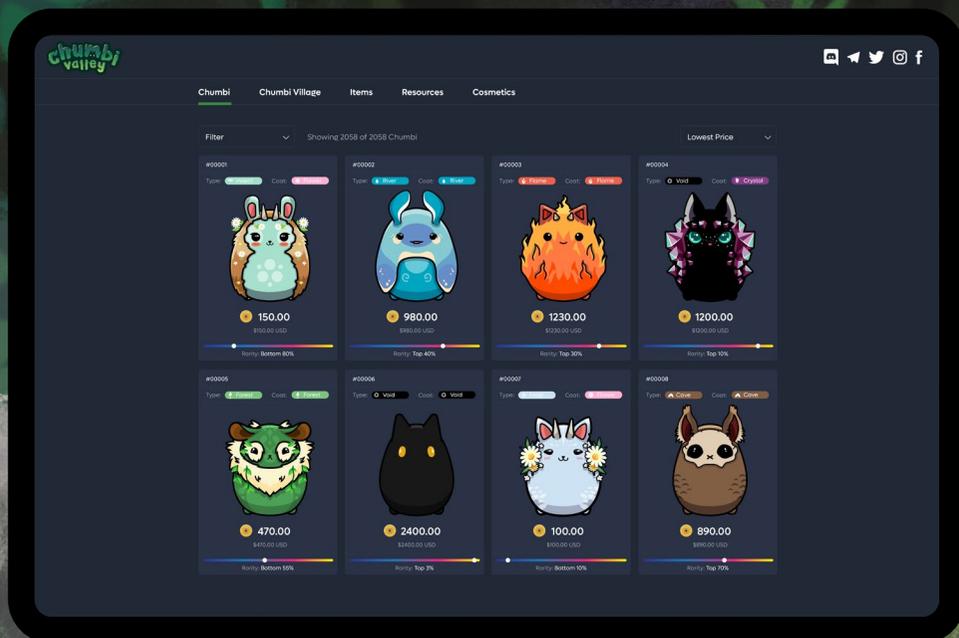
Chumbi are hoarders by nature and have long worshiped the Shrine of Giving, an ancient monument possessing the ability to multiply a Chumbi’s precious items. Players will eventually be able to lock their CHMB tokens into the Shrine of Giving, reducing the circulating supply and receiving CHMB tokens and NFT items as rewards. Additionally, a player can assign a Chumbi to the Shrine to unlock increased staking rewards. A Chumbi with a maxed happiness level will unlock an APY significantly higher than the base rate and will become a prized NFT.



A Chumbi’s happiness increases when fed it’s favourite food, this is crafted by combining [Lucky Stars](#) + farm grown ingredients.



MARKETPLACE



Marketplace website mockup only. Contains placeholder information.

Online Marketplace

Our web based marketplace will be a crucial part of the Chumbi Valley ecosystem. The marketplace will encourage players to work hard on acquiring and improving rare Chumbi and items.

Buy, sell and trade: Chumbi, land plots, cosmetics, game items, crops, resources, and more.

Wandering Trader

The Wandering Trader can be found setting up shop around your forest home. His shop inventory changes each day and all players will see the same items for sale. **These game items are NFTs and some will even be scarce, with limited quantities.** The Trader's wares will include: useful items, seeds, Chumbi cosmetics, player cosmetics, decorative items, and more. The trader will also buy crops and resources from the player in exchange for [Lucky Stars](#).





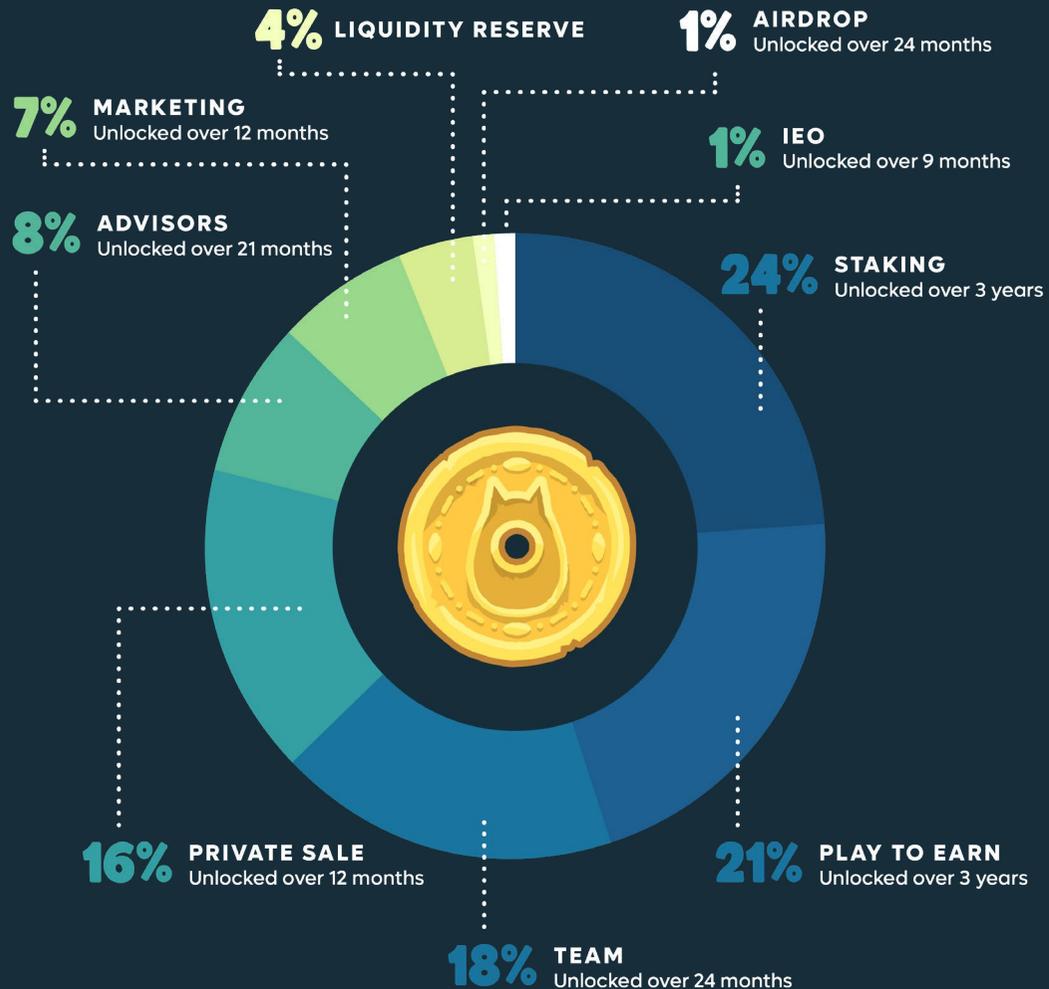
TOKENOMICS



Chumbi Token: \$CHMB

Total Max Supply: **30,000,000,000**

Initial circulating supply: **15,150,000**



Chumbi Token (CHMB) will be deeply tied into the game's ecosystem. **CHMB will eventually become deflationary and players/holders will be incentivized to hold**, causing natural price growth, this will be achieved in the following ways:

- CHMB will be required as the primary form of in-game currency. Players will need CHMB to pay for new Chumbi, breeding fees, Sage fees, Wandering Trader items, land plots, Marketplace purchases, and more. Additionally, the "Chumbi Treasury" will eventually buy and burn CHMB, making it naturally deflationary as the ecosystem grows.
- CHMB will eventually provide holders with the opportunity to actively participate in the future directions of the game! The project will slowly and safely shift from an initial "chaperoned" structure to a fully decentralized online game. CHMB holders will be able to participate in governance voting in the future as part of an upcoming DAO/DAC, allowing them to shape the future of Chumbi Valley.
- CHMB will eventually present holders with staking rewards when locked in the Shrine of Giving. As holders lock their CHMB they will decrease the circulating supply and will be rewarded with additional CHMB based on their Chumbi's happiness level.

Deflationary: Eventually via "Chumbi Treasury" buy and burn.





VESTING SCHEDULE



TOKEN DISTRIBUTION	2021				2022				2023				2024			
	Q1	Q2	Q3	TGE	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4	Q1	Q2	Q3	Q4
16% Private Sale	100% Linear block-by-block (12 months)															
1% Airdrop	0.17% Community Airdrop				100% Linear block-by-block (9 months)											
	0.83% NFT Sale Airdrop				100% Linear block-by-block (12 months)											
1% IEO	5.05%				94.95% Linear block-by-block (9 months)											
4% Liquidity	Strategic Release															
18% Team	[Lock]				100% Linear block-by-block											
8% Advisors	[Lock]				100% Linear block-by-block											
21% Play-To-Earn	[Lock]				100% Linear block-by-block (3 years)											
7% Marketing	[Lock]				100% Linear block-by-block											
24% Staking	Strategic Release															

LISTING

EXCHANGE:



INITIAL

MARKET CAP:

LISTING PRICE

\$0.001

×

\$CHMB AT TGE

15,150,000

=

\$15,150



TOKENOMICS



Lucky Stars:  \$LSTS

Lucky Stars (LSTS) is Chumbi Valley's secondary token, it has been designed to power the "play-to-earn" player reward system. LSTS has an infinite supply but is also required and burnt in the four core Chumbi mechanics: breeding, leveling, spells, and happiness. This makes LSTS a prized commodity as it is required to create new Chumbi and to improve them.



PRIMARY TOKEN

\$CHMB

In-Game Purchases



SECONDARY TOKEN

\$LSTS

Play-to-Earn Rewards

- ★ Players can earn LSTS by battling wild cursed Chumbi, **the stronger the foe, the more LSTS is rewarded (PvE)**. Players can also battle other players all around the world and win LSTS for their victories (PvP).
- ★ Additionally, players can obtain LSTS by exploring, completing in-game quests, farming crops, gathering resources, and selling in-game assets and items to the Wandering Trader.
- ★ LSTS will be minted each time a player completes a "play-to-earn" task, and it will also be **burnt in increasing quantities as players breed and improve their Chumbi**. The Chumbi Valley team will keep a close eye on the inflation rate and ensure that an optimal balance is maintained between supply and demand.



TOKENOMICS



Chumbi Treasury

In the medium term, we plan to launch a “Chumbi treasury” feature. It will work as a “safe” and an insurance on the project’s future full decentralization, by receiving, progressively, up to 75% of all game crypto contributions. The treasury will strengthen the ecosystem through buying and burning of CHMB & LSTS tokens in the secondary markets for stability purposes, but also: planting real trees, charity donations, player rewards, in-game events, and more.

Ways in which Chumbi Valley will self sustain and grow:

Marketplace Fees

Chumbi Breeding Fees

Chumbi Sage Fees

Wandering Trader Sales

Seed Chumbi NFT Sale

Chumbi Village Land Sales

Chumbi Valley Merch



Many of the most successful crypto projects and protocols have one key attribute in common: they generate their own funding. Chumbi Valley plans to do this in various ways →





NFT, TOKEN & LAND SALES



SEED CHUMBI NFTS

Available Now

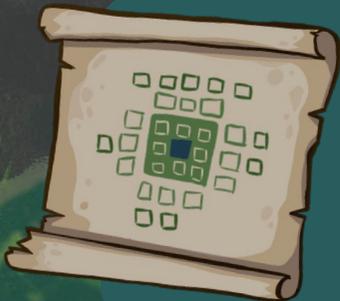
The Seed Chumbi are available to buy on OpenSea.



CHUMBI TOKEN \$CHMB

Available Now

Chumbi Valley is available to buy on KuCoin, PancakeSwap, and Orion.



CHUMBI VILLAGE PRESALE

Date: TBA

Land plots in Chumbi Village will be located in prime areas of Chumbi Village and will also include exclusive land items, and other benefits.



Announcements

 twitter.com/chumbivalley

 discord.gg/chumbi

 t.me/chumbivalley01



ROADMAP



STAGE 1

- Project Concept
- Determine Game Mechanics
- Chumbi Design Concepts
- Mini Site Launch
- Social Media Presence
- Instagram/Facebook Ads
- NFT Giveaways & Art Contests
- 20 Page Litepaper Release
- Private Sale Open
- Press Release Articles
- Social Media Influencers

STAGE 2

- Marketing Partnerships
- Community Growth
- Chumbi Token/NFT Contracts
- Website Launch
- Seed Chumbi NFT Sale
- Private Sale Close
- \$CHMB Airdrop Starts
- Launch \$CHMB Token
- Smart Contracts Audits
- Listing on CMC & Coingecko
- Expand Team (ongoing)

STAGE 3

- CHMB Staking
- Seed Chumbi Hatching Event
- Official Trailer Release
- Seed Chumbi Breeding Event
- Chumbi Village Land Sale
- Chumbi Valley Web Marketplace
- Closed Alpha (World Engine)
- "Seed Chumbi" Beta Gameplay Access
- Public Beta Gameplay Access
- Plushie Chumbi & Merch Shop

STAGE 4

- Ancient Portal Exploration
- Cursed Chumbi Battles (PvE)
- Lucky Stars \$LSTS Launch
- Multiplayer Battles (PvP)
- Chumbi Spells (Offline Rewards)
- Shrine of Giving (\$CHMB Staking)
- Chumbi Village Launch
- Chumbi Treasury
- Secret Chumbi Types Announced
- DAO Setup and Game Platform Governance

Don't miss out on our NFT & Token Sale announcements.

[SUBSCRIBE](#)