



METAPK

# METAPOCKET

## WHITE PAPER

EXPANDING THE ENTRANCE OF CHAIN GAMES | FISSION ECOLOGICAL FLOW | ACCELERATING THE LANDING OF THE METAVERSE

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## EXECUTIVE SUMMARY

### ● MISSION & VISION

MetaPocket was founded on the belief that any barriers to entry to accessing blockchain gaming should be eradicated. We believe that GameFi holds the key to truly bring blockchain technology into our everyday lives and our product is developed from the ground up to be easy to use by anyone and seeks to be interoperable with any popular and compliant blockchain.

#### **VISION:**

To Propel Blockchain into the Mainstream Through Simplifying GameFi.

#### **MISSION:**

Empowering everyone to play, get paid and discover high-quality blockchain games all in one place.





## 1.PROBLEM

Several trends in the crypto and blockchain markets have already shown tremendous potential as we approach 2022. We have non-fungible tokens (NFTs), which swept the year 2021 and show no signs of stopping down.

While many people are aware that NFTs will be significantly bigger in 2022, another trend – GameFi – is quietly gaining traction.

In a nutshell, GameFi combines three key elements of the blockchain ecosystem: decentralized finance (DeFi), non-fungible tokens, and blockchain-based games. It is essentially the gamification of many aspects of the market, allowing more individuals to follow a trend because they receive prizes that may be marketed or saved.

The first – and arguably most crucial – obstacle to scaling will be to create appropriate value. As many people are aware, the crypto industry is replete with scams and other swindles that hide under various guises of respectability. Because of the prevalence of these scams, many people have lost faith in the market.

Secondly, every new trend in the cryptocurrency market has one thing in common: platforms have issues with user experience.

Many DeFi platforms are currently too complex to understand and utilize, which was a concern. The actions required to produce, trade, or even buy an NFT have remained excessively onerous to this day.

When it comes to GameFi, the complexity of the user interface and user experience hinders participation, with many complex wallets and different blockchains to connect to. While platforms with a play-to-earn model provide chances to earn money, they must also be simple to use.



## 2.SOLUTION

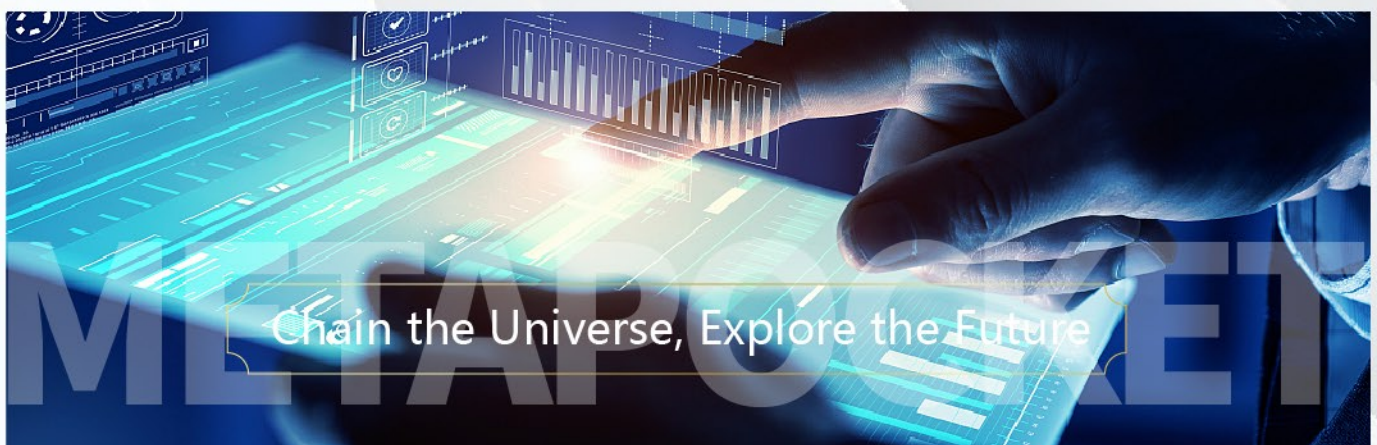
To tackle the challenges above, we are offering MetaPocket GameFi wallet which tackles 3 verticals:

### 01 GameFi Compatibility

### 02 Yield Farming

### 03 Swapping

Our strategy is to leverage our compatibility with playing the top block-chain games in our browser and yield farming as the primary tool for driving adoption and user acquisition. Developing cross-chain compatibility will boost the swap fees collecting and create a sustainable business model: Yield farming brings users onto the platform and the ease of accessing games within the wallet itself will create the stickiness required to generate sustainable revenue which can then be reinvested into providing higher yields to attract more users.





### 3.METAPOCKET TEAM



**METAPOCKET CEO**  
**JAMES MCKENNIE**

James Mckennie started his career as an associate professor of computer science at University of Michigan .[1] He is known for his contributions to peer-to-peer systems, operating systems and computer networking.

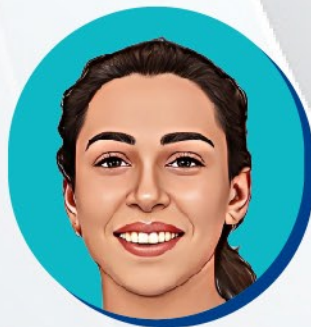
Prior to founding MetaPocket, James was the Senior Technology Architect of Fuze, where he led the product and technology teams in the creation of a global Unified Communications-as-a-Service cloud platform with points of presence all around the world,

a low latency global network, and a suite of end user web, desktop, and mobile communications applications. During his time at Fuze, the company grew to 700 employees and a \$200M run rate.



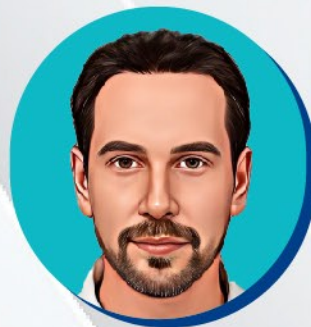
**Software Development Manager**  
**Nguyen Phuc**

Nguyen leads the Development team in Vietnam and works together with the core development team to support them in achieving Meta-Pocket's technological goals by coordinating the team members and the users, allocating appropriate resources, and integrating popular DeFi tokens into MetaPocket's infrastructure. Nguyen was an assistant software development manager at Viettel Group prior to joining MetaPocket and graduated from Vietnam National University (Hanoi) with a B.S in Informatics and Computer Engineering.



**Senior Developer**  
**Harriet Simpson**

Harriet's responsibilities include writing code, analyzing data, and contributing to the design and implementation of MetaPocket. Being a seasoned developer, Harriet leads the software development team and works efficiently to remain relevant to study information needs, user feedback, systems flow, data usage, and work processes to ensure that MetaPocket's infrastructure and technologies remain on top of industry trends. Prior to joining MetaPocket, Harriet was a Software Development Team Lead at CiscoSystems. Harriet holds a B.S in Computer Science and Information Technology from California Institute of Technology.



**Project Manager**  
**Charles Benoit**

Charles is responsible for the process of planning, executing and ensuring strategic alignment of MetaPocket's technological pursuits and goals. Charles interacts with various departments to ensure that projects are delivered smoothly on-time and on-budget with minimal interruptions in work. Charles began his career as an IT consultant at McKinsey, and was the development team lead at Uber prior to joining MetaPocket. Charles graduated from University of Richmond with a B.S in Computer Science (Data Science) with a minor in Business Administration.



**Marketing Lead**  
**Diya Ghupta**

Diya spearheads all branding across the web and distributed platforms for MetaPocket. Diya supervises business development and sales teams to ensure company-wide branding consistency for our clients.



## 4. TECHNOLOGY AND SECURITY

MetaPocket is a digital wallet built with GameFi in mind that supports multi-currency, multi-layer, and cross-chain transactions. It is committed to simplifying the complexity of accessing blockchain games for users, serving aspiring DApp and NFT developers, and becoming a new generation of blockchain digital wallets.

Security is top priority for any wallets. User's password is stored locally on his device, and the encryption factor is closely related to the user device and the password set by the user. The password and the private key are stored and isolated locally. It is also built with complete decentralization in mind, which offers users:

- 01** + Increased access to transaction validation nodes through trustless mechanisms
- 02** + Inbuilt and proven security methods to keep undesirable actors away
- 03** + Balanced incentives for valued added contributors and disincentives for free-riders
- 04** + Flexibility and scalability of the network through community code submissions



## 5.CORE FUNCTIONS

### ● 5.1 GAME DISCOVERY

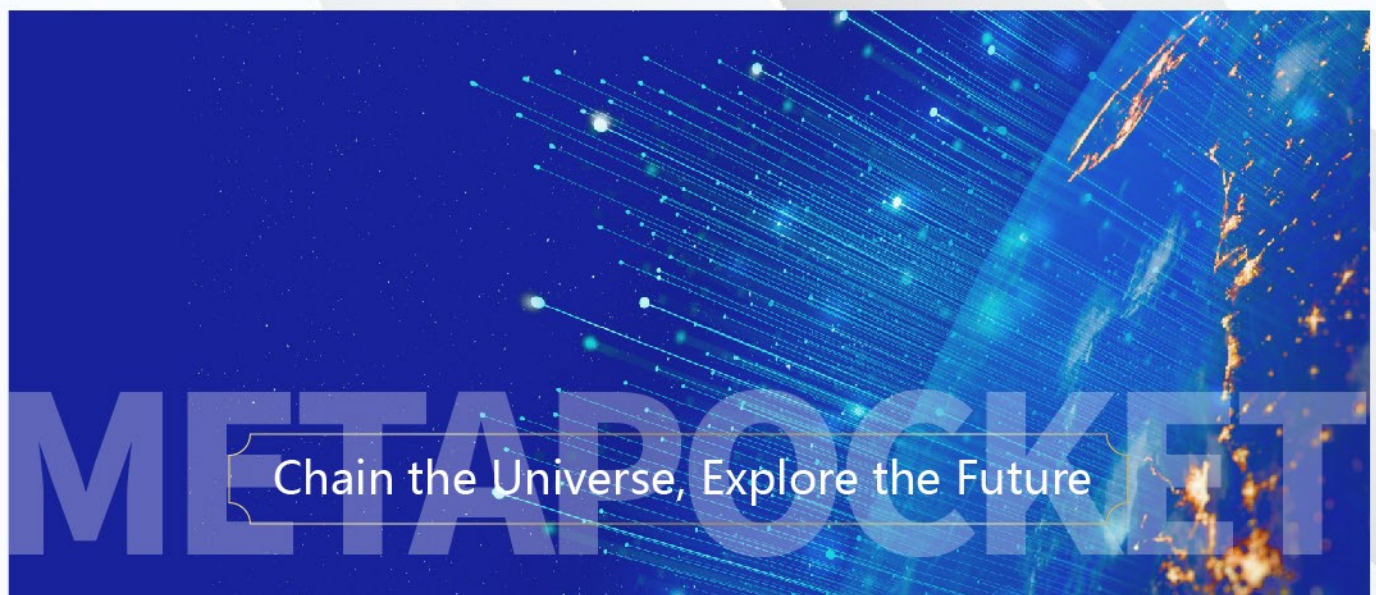
MetaPocket's game discovery page is displayed by category, allowing users to clearly find their favourite genre or preferred blockchain, while allowing developers and projects to market their games through advertising, ensuring that everyone there is a free and fair marketplace for all. Developers can also purchase METAPK for more customisation, such as uploading logos or having longer game descriptions.

### ● 5.2 IN-APP GAME BROWSER

With a Fully functioning Web3 portal, MetaPocket can be used to interact with any decentralized games, providing users a seamless experience on any major networks.

### ● 5.3 YIELD FARMING

By staking any supported GameFi token and BUSD in a 1:1 ratio, MetaPocket users can increase their mining power and increase their yield and receive METAPK token.





## 6. MetaPocket Token (METAPK)

METAPK, MetaPocket Token, is a utility token in the MetaPocket ecosystem that allows users and developers to enjoy certain exclusive functions or privilege of MetaPocket. It is also an important link between wallets, users and project developers. METAPK holders enjoy privileges including but not limited to:

**01** The airdrop rewards of each newly listed project can be air-dropped only to METAPK holders.

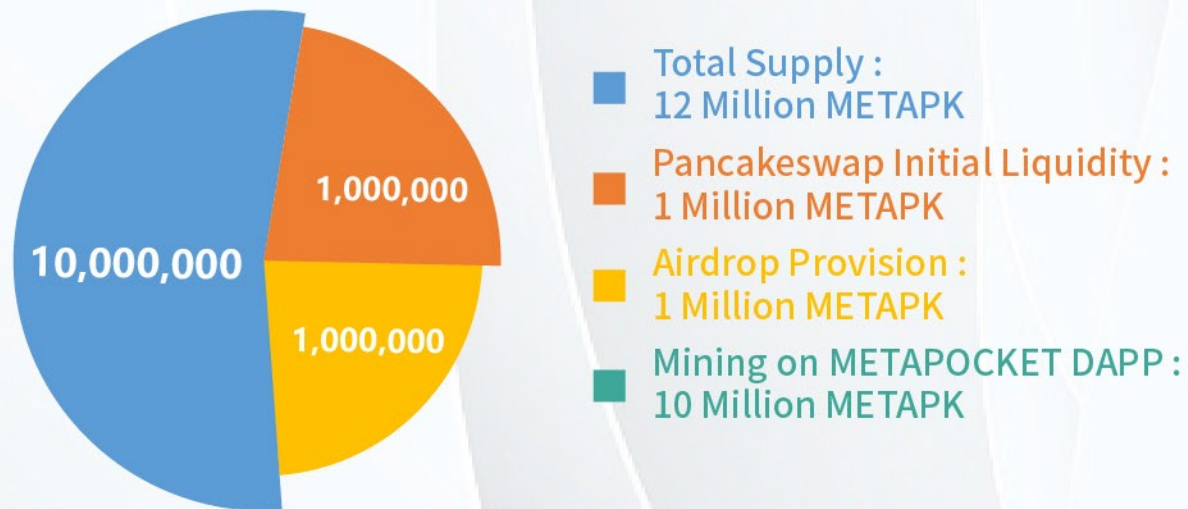
**02** The promotion fee of GameFi and other projects can be paid with METAPK with a discount as an incentive. The Dapp page in the company's products has advertising positions to help GameFi projects to promote themselves. The cost of these promotions can be paid with METAPK.

**03** Rewards for users who are loyal holders of METATPK. For example, the top 100 METAPK holders can receive special souvenirs or NFT drops.

**04** For game listing, developers need to pay METAPK as a deposit and listing service fee. This measure is consumer centric: In any case that the GameFi project has operational, security, technical and other issues that cause losses to our users, the deposit can be used to compensate users for losses.



## 6.1 TOKENOMICS



**03 Mining Daily Release : 3000.**

**02 INITIAL LISTING PRICE: 0.1 BUSD/BUSD.**

**03 METAPK can be sold on Pancakeswap.**

**04 To prevent speculators, METAPK CANNOT be purchased directly from Pancakeswap as any METAPK bought directly will be instantly destroyed.**

## 6.2 Yield Farming Mechanism

You can Use BUSD + METAPK/Or Any Listed Token in a 1 :1 ratio to increase Mining Power to receive more yield.

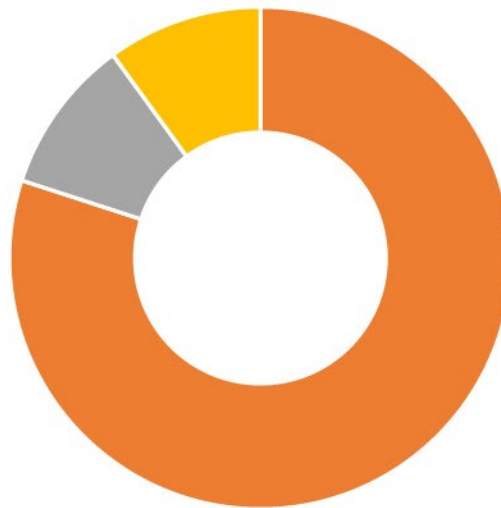
**Minimum :100 BUSD + 100 USD worth of METAPK/Listed Token to obtain 200 mining power**



**ALL PURCHASED METAPK WILL BE BURNED AND YOUR MINING POWER DISAPPEARS AFTER OBTAINING YOUR YIELD AFTER 24 HOURS: IT IS DISTRIBUTED DAILY AT 00:00AM, AND IS PRICED AT THE REAL-TIME MARKET PRICE.**

### **6.3 DISTRIBUTION OF FUNDS COLLECTED**

Distribution



■ Community Rewards 80% ■ Team 10% ■ Partners 10%



## 7.DISCLAIMER

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In view of some uncertain factors, the content of this document may be adjusted accordingly during the project development process, including but not limited to the token allocation of platform mechanism. The team will make the updated content public by publishing an announcement on the website or a new white paper. Participants must pay attention to timely adjusting their decisions according to the updated content.