



FRAME

FAME TOKEN

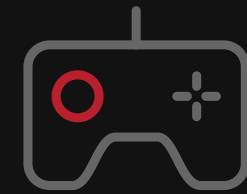
**NEW OPPORTUNITIES
EVEN GREATER EMOTIONS!**



FAME TOKEN



**PPV
PLATFORM**



GAMING



**MARKETING &
SPONSORS**



**NFT
COLLECTION**



**STAKING
PLATFORM**

FAME

01

WORLD OF FAME MMA TOKEN

THE FAME TOKEN WILL BE USED TO POWER THE ENTIRE ECOSYSTEM WITH ALL SERVICES AND TRANSACTIONS FOLLOWING THROUGH OUR NATIVE TOKEN. THE TOKEN WILL BE DEEPLY CONNECTED TO THE BUSINESS AND HAVE STRONG UTILITIES AND USE CASES IN MANY AREAS SUCH AS PPV, GAMING, MARKETING AND SPONSORS, FIGHTER SALARIES, MERCHANDISE, FRANCHISING, NFTS, PROMOTIONAL OFFERS AND STAKING.

LET ME TELL YOU ABOUT FAME MMA

FAME

AREAS:

- PAY-PER-VIEW SALES
- GAMING
- SPONSORS
- FIGHTERS
- MERCHANDISE
- FRANCHISE
- NFTS
- PROMO OFFERS
- STAKING
- REFFERAL LINKS





PPV SALE

WITH FAME TOKEN

FAME

01

PPV SALE WITH FM TOKEN

CURRENTLY EACH GALA IS RUN BY FAME MMA USING THE PROPRIETARY PPV (PAY-PER-VIEW) SYSTEM. WE HAVE A DEDICATED AND INDEPENDENT PLATFORM, FAMEMMA.TV, DESIGNED AND DEVELOPED SPECIFICALLY TO OUR NEEDS, TO BROADCAST ALL OF OUR EVENTS. SO FAR, OUR SALES FOR ACCESSING THE PPV WERE ONLY POSSIBLE VIA TRADITIONAL ONLINE PAYMENT SYSTEMS (DEBIT OR CREDIT CARDS, BANK TRANSFERS, BLIK, PAYPAL, STRIPE, ETC). RECENT EVENTS HAVE EXPERIENCED TREMENDOUS SUCCESS WITH HUNDREDS OF THOUSANDS OF SALES, EXCEEDING 500 000 LICENSES, SETTING NEW EU RECORDS.

LET ME TELL YOU ABOUT FAME MMA

FAME

WE ARE CURRENTLY WORKING ON EXPANDING THE PAYMENT SYSTEM TO CREATE ADDITIONAL BLOCKCHAIN INTEGRATIONS VIA THE FAME TOKEN. THIS TECHNICAL ADVANCEMENT IS WELL UNDERWAY, WITH THE OPTIONAL POSSIBILITY OF ACCEPTING NATIVE TOKENS EXPECTED TO BE IMPLEMENTED FOR THE FAME MMA14 EVENT.



4 056 000

ESTIMATED NUMBER OF TOTAL VIEWERS
FAME MMA 12

AVERAGE PPV SALE
(LAST 3 EVENTS) **507 000**

11 512

SEATS SALE
RECORD

AVERAGE SEATS SALE
(LAST 3 EVENTS) **97,6%**

IN THE FINAL EVOLUTION OF OUR PAYMENT SYSTEM, WE WILL ACCEPT ONLY THE FAME TOKEN. A PAYMENT SYSTEM WILL BE DEVELOPED TO AUTOMATICALLY CONVERT PURCHASES MADE WITH FIAT CURRENCIES, DIRECTLY INTO FAME TOKENS. THIS SYSTEM WILL BE LINKED WITH A CENTRALIZED EXCHANGE THAT WILL PROVIDE THE TECHNICAL SOLUTION. THE ENTIRE PROCESS WILL BE AUTOMATIC AND NOT VISIBLE FOR THE REGULAR CLIENT. THIS WILL ALLOW THE FAME TOKEN TO BRING VOLUME AND ONBOARD MANY NEW USERS WHO MAY NOT BE FAMILIAR WITH CRYPTOCURRENCIES OR EVEN KNOW HOW TO PURCHASE A TOKEN.

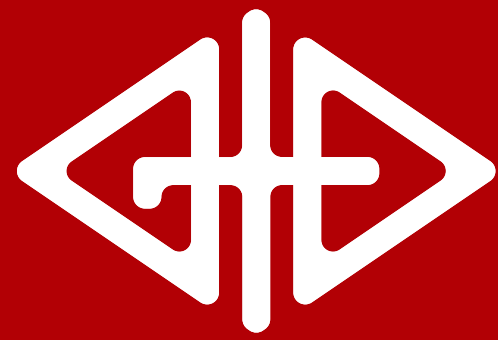
GAMING



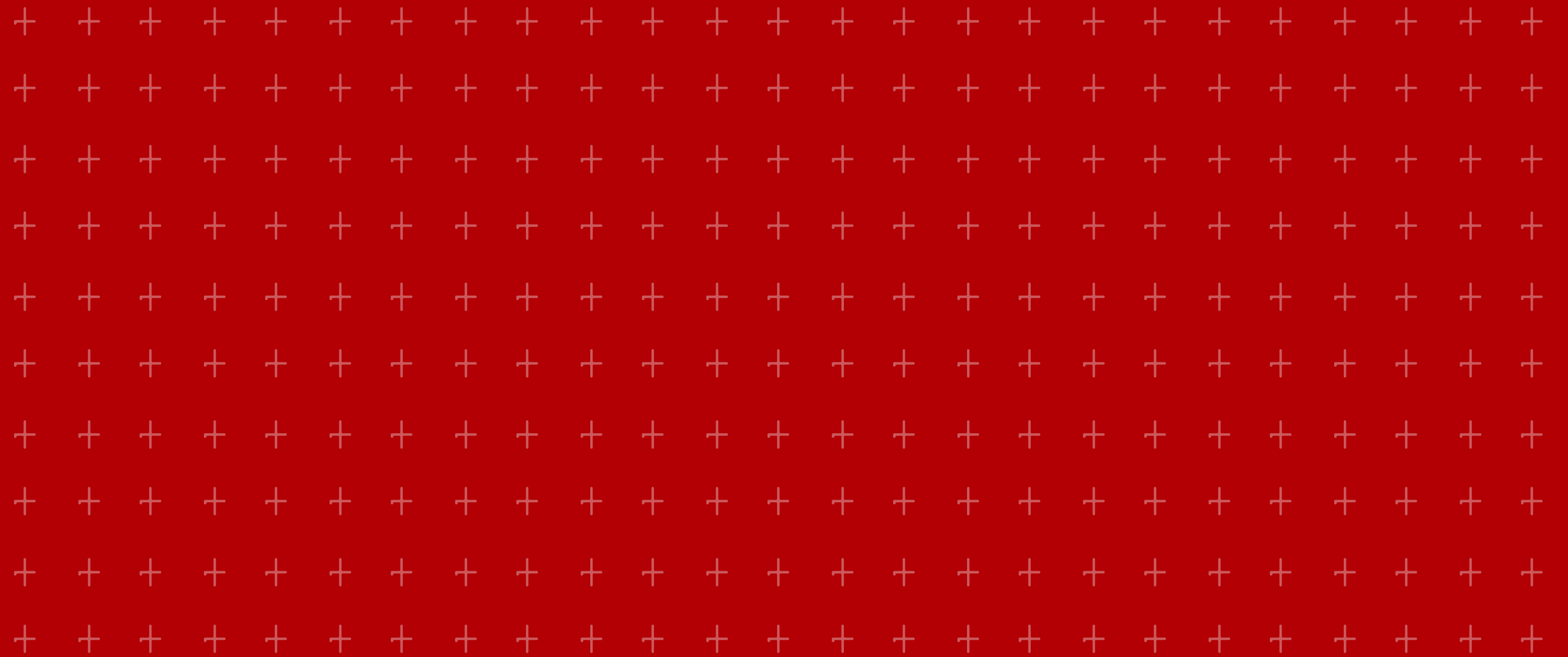
FAME

FAME PLANS TO **RELEASE 2 GAMES IN 2022**. THEY WILL FOLLOW THE HUGELY POPULAR PLAY-TO-EARN MODEL IN THE CRYPTO MARKET IN RECENT TIMES, WHEREBY USERS CAN EARN REWARDS FOR THEIR ACHIEVEMENTS IN-GAME AND BE **REWARDED FOR PLAYING**. WE BELIEVE THAT WITH OUR CURRENT RANGE OF MARKETING AND POPULARITY WE ARE ABLE TO ESTABLISH A STRONG GAMING COMMUNITY AND CREATE AN ADDITIONAL OPPORTUNITY TO **EARN OUR NATIVE TOKENS**.

STRATEGIC PARTNERSHIP



GAMEDEV TUBE



**WE ARE WEB3 MOBILE
GAMING STUDIO**

**GDT IS A WEB3 GAMING STUDIO PROVIDING ENTERTAINMENT FOR ALL MOBILE PLATFORMS
DELIVERING GAMING PRODUCTS WITH LIFESTYLE ELEMENTS THROUGH MID/HARDCORE
MOBILE GAMES AND HYPER-CASUAL PRODUCTIONS.**

STRATEGIC PARTNERSHIP

GDT IS WORKING ON THE FUTURE ECONOMIES, ALLOWING THE IMPLEMENTATION OF PLAY-TO-EARN AND/OR PLAY-TO-FAME MODELS WITH UNIQUE PERSONALIZATION IN GAMES AND DIGITAL PRODUCTS.

FROM HYPER CASUAL+ MOBILE GAMES TO THE ENTERTAINMENT ECONOMIES.

THE STUDIO IS ALSO RESPONSIBLE FOR CREATING UTILITIES THAT EFFECTIVELY COMBINE WEB3 WITH GAMING. IN ADDITION TO ENTERTAINMENT, GDT PROVIDES EFFECTIVE TOOLS FOR YIELD GENERATION, INTERACTION WITH USERS, AND WORK WITH BRANDS AND PRODUCTS.

www.gdt.gg

IN COLLABORATION WITH **GDT** WE ARE GOING TO MAKE
A SIGNIFICANT EXPANSION INTO THE GAMING MARKET

US\$124.90bn

REVENUE IN THE MOBILE
GAMES SEGMENT IS
PROJECTED TO REACH
US\$124.90BN IN 2022.

21%/25%

21% OF ANDROID AND
25% OF IOS APPS
DOWNLOADED ARE GAMES.

45.9%

BY 2022, IT IS PREDICTED
THAT 45.9% OF THE
POPULATION WILL BE
MOBILE GAMERS.

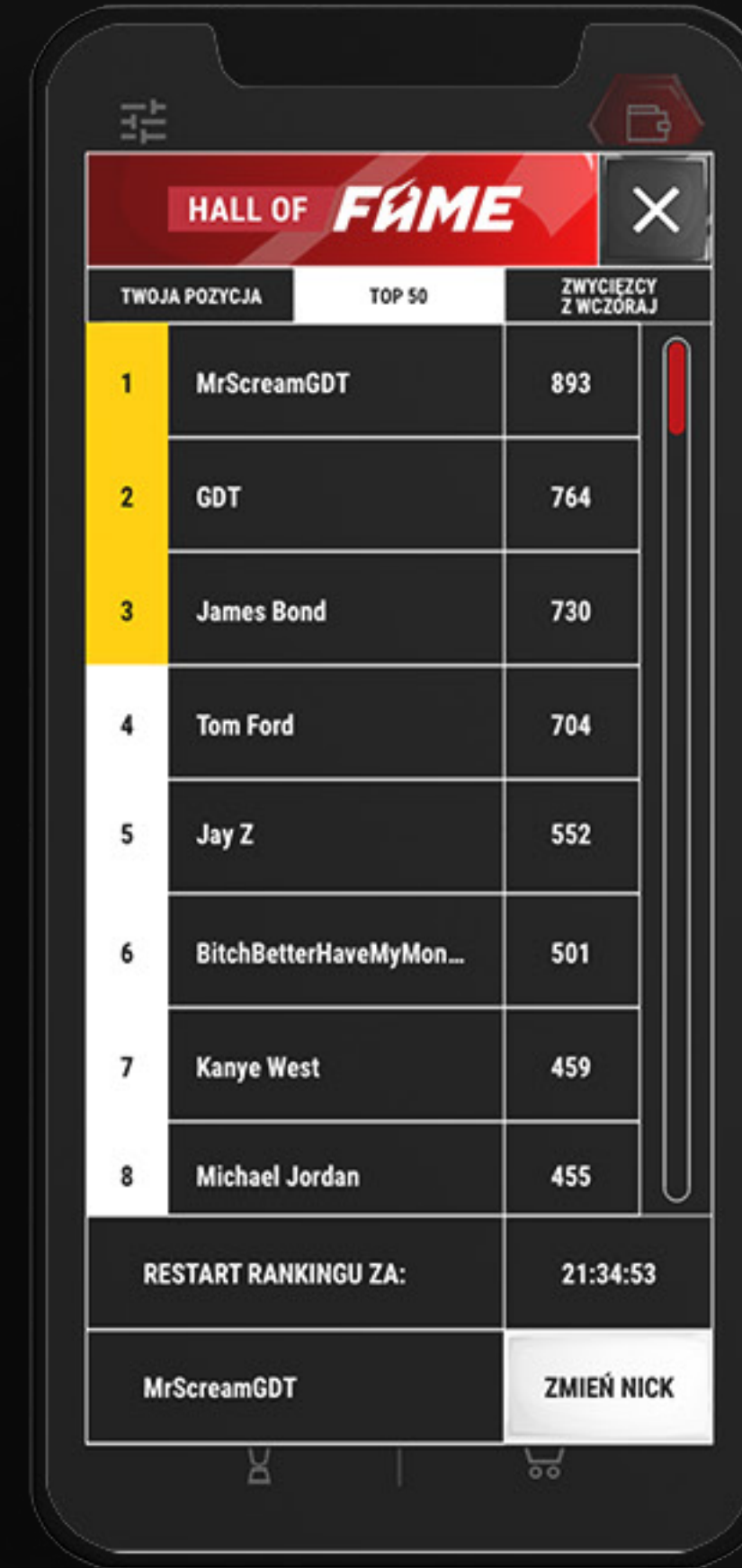
85%

85% OF MOBILE GAMERS
DO NOT IDENTIFY AS GAMERS.

FAME GAME

RELEASE DATE: EARLY MAY 2022

THIS IS A CASUAL+ MOBILE GAME WHERE PLAYERS CAN TAKE ON THE ROLE OF A FAME FIGHTER, AND STAND IN THE RING AGAINST THE POWERFUL FAME MMA OWNERS AND OTHER FIGHTERS!



THE VICTORY IS IN YOUR HANDS BECAUSE THE SUCCESS OF THE GAME DEPENDS DIRECTLY ON YOU. THEREFORE, YOU NEED TO BE QUICK AND ACCURATE TO ACHIEVE **YOUR VICTORY, FAME AND GLORY!**

IN FAME GAME, THE PLAYER'S HITS ARE COUNTED IN EACH ROUND. YOU MUST BE QUICK AND PRECISE TO STRIKE DEPENDING ON THE SIDE THE OPPONENT IS BLOCKING. EACH SUBSEQUENT ROUND IS MORE COMPLICATED, AND THE SCORE IS COUNTED FOR ALL FAULTLESS ROUNDS. THE NUMBER OF POINTS SCORED IN THE GAME IS THE NUMBER OF HITS HIT IN A TIMELY MANNER. PUNCHING TOO SLOW MEANS ONE THING, **K.O.!**

FAME GAME CONTAINS A UNIQUE COLLECTION OF GLOVES, ALLOWING USERS TO **PERSONALIZE THE GAME** TO BEST SUIT YOUR INTERESTS, WITH THE OPTION TO MODIFY AT ANY TIME.



FAME PASS

WITH FAME PASS, YOU CAN GO EVEN DEEPER INTO THE WORLD OF FAME! YOU GET ACCESS TO RANDOMLY ASSIGNED SPECIAL ROUNDS, ADDITIONAL DEDICATED GLOVES, A PRESTIGIOUS OCTAGON, AND COMPETITIONS. THE RESULT OF THESE COMPETITIONS CAN BE TRACKED IN THE DAILY RANKINGS, WITH THE WINNERS RECEIVING PPV CODES!

SPECIAL ROUNDS ARE DEDICATED, RANDOMLY ASSIGNED GAMES WITH UNIQUE REWARDS AT STAKE, SUCH AS PPV CODES, TICKETS FOR THE UPCOMING GALA, VIP TICKETS TO THE GALA, AND FAME TOKENS.

HALL OF **FAME**

ARE YOU READY TO FIGHT?

FAME

WEB3

IN THE 1.0 GAME RELEASE

DEDICATED GLOVES FOR FAME TOKEN HOLDERS

AFTER CONNECTING A CRYPTO WALLET THAT CONTAINS FAME TOKENS, THE PLAYER GETS ACCESS TO AN EXCLUSIVE SET OF GLOVES, ONLY AVAILABLE FOR FAME TOKEN HOLDERS.

THIS IS THE FIRST ITERATION OF THE ASSET STAKING POOL FUNCTIONALITY, WHERE TOKENS STAKING DEVELOPS IN-GAME ASSETS. FURTHER UPGRADES WILL BE INTRODUCED WITH DEEPER INTEGRATIONS.

SPECIAL CRYPTO ROUNDS

A FEATURE IN THE PLAY-TO-EARN AREA, WHERE USERS CAN WIN FAME TOKEN REWARDS AS PART OF DEDICATED ROUNDS.

THE DISTRIBUTION OF TOKENS FOR THE FAME 14 GALA GAMING EVENT WILL TAKE PLACE IN THE FORM OF **DAILY DROPS**, WHERE XXX TOKENS WILL BE AIRDROPPED EACH DAY.



ROADMAP

Regular updates in the area of design like new gloves, new octagons, special rounds

GAME

■ The **Fighters** of each gala in the game, along with dedicated gloves

■ **Social sub-rankings** - the possibility of inviting friends to dedicated rankings

■ **Social score sharing**

■ **In-game boosters**, extending each round, freeze and mistake mode

■ **Product-placement**

■ **Multiplayer mode** - 1:1 game between players - who will be faster and more **precise**

■ **Smart product-placement** - products as game booster

Q3 2022

Q4 2022

Q1 2023

WEB3

■ **Token-Commerce**: buying assets and products in-game for tokens (including gloves, PPV, physical products)

■ **Integration** with the browser application - greater interaction with the token

■ **Play 2 Earn minigames** - additional opportunities to earn tokens

■ **FAME GAME API** - with the purpose of carrying out activities in the FRANCHISE area

■ **Referral links** feature for in-game products

■ **Play 2 Earn career mode**

■ **Asset Staking Pool** - staking FAME tokens expands assets in the game

■ **Distribution and NFT utility**

■ **Brand Treasures** - smart in-game product placement (main gameplay and minigames), advertising space sell for tokens

MARKETING

& SPONSORS



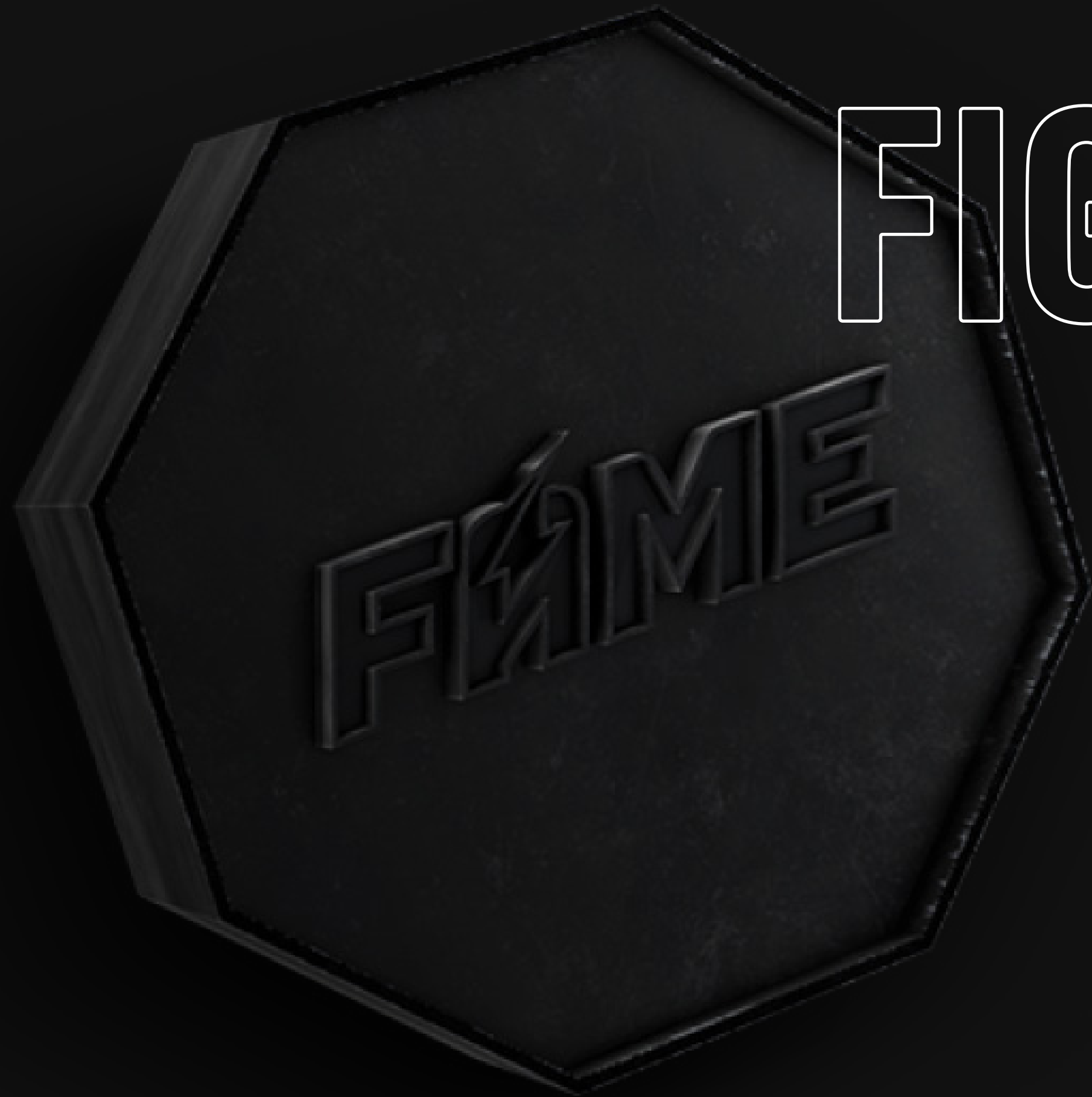
FAME

AS AN ORGANIZATION WITH A **STRONG BRAND AND REACH**, WE ARE ABLE TO PROVIDE A HUGE RANGE OF MARKETING MEDIA AND ACTIVITIES FOR OUR PARTNERS AND SPONSORSHIPS.



THIS INCLUDES PHYSICAL MEDIA LIKE BANNER SPOTS FOR ADVERTISEMENTS IN THE CAGE DURING FIGHTS, FEATURING ON THE OFFICIAL FAME CLOTHING WORN BY FIGHTERS, JOURNALISTIC WALLS VISIBLE IN INTERVIEWS, BRANDED STANDS AND SIGNAGE IN EVENT VENUES, AS WELL AS ELECTRONIC MEDIA LIKE PRE-ROLLS, MID-ROLLS, INSTREAM ADVERTISEMENTS INCLUDED IN THE BROADCAST OF EVENTS. ON TOP OF THESE ACTIVITIES, WE ARE IN TOUCH WITH MANY INFLUENTIAL STARS WHERE WE CAN SERVE AS THE MIDDLE MAN FOR ADDITIONAL PROMOTIONAL ACTIVITIES. FAME WILL PARTNER WITH OTHER BRANDS AND COMPANIES WITHIN BOTH THE CRYPTO SPACE AND TRADITIONAL BUSINESS WORLD TO HELP FURTHER THE COMPANY'S GLOBAL PRESENCE AND ATTRACT A LARGER FANBASE AND VIEWERSHIP. ALL MARKETING AND SPONSORSHIP AGREEMENTS WILL BE PAID IN THE NATIVE FAME TOKEN.

FIGHTERS



FAME

CONTRACTED FIGHTERS ARE ALL CELEBRITIES/PERSONALITIES WITH A SIGNIFICANT FOLLOWING. EACH FIGHTER IS REQUIRED TO PROMOTE THE FAME BRAND IN THE BUILD UP TO THEIR FIGHT. THIS GIVES THE COMPANY POWERFUL MARKETING CAPABILITIES, CONSIDERING ALL FIGHTERS ALREADY HAVE THEIR OWN LOYAL AUDIENCE THAT CAN BE TARGETED AND INTRODUCED TO FAME. AT THE SAME TIME, THIS APPROACH KEEPS THE MARKETING COSTS LOW AND THE BUSINESS MODEL VERY EFFICIENT.

OUR NEW FIGHTERS



WARDĘGA



GIMPER



NITROZYNIAK



ZUSJE

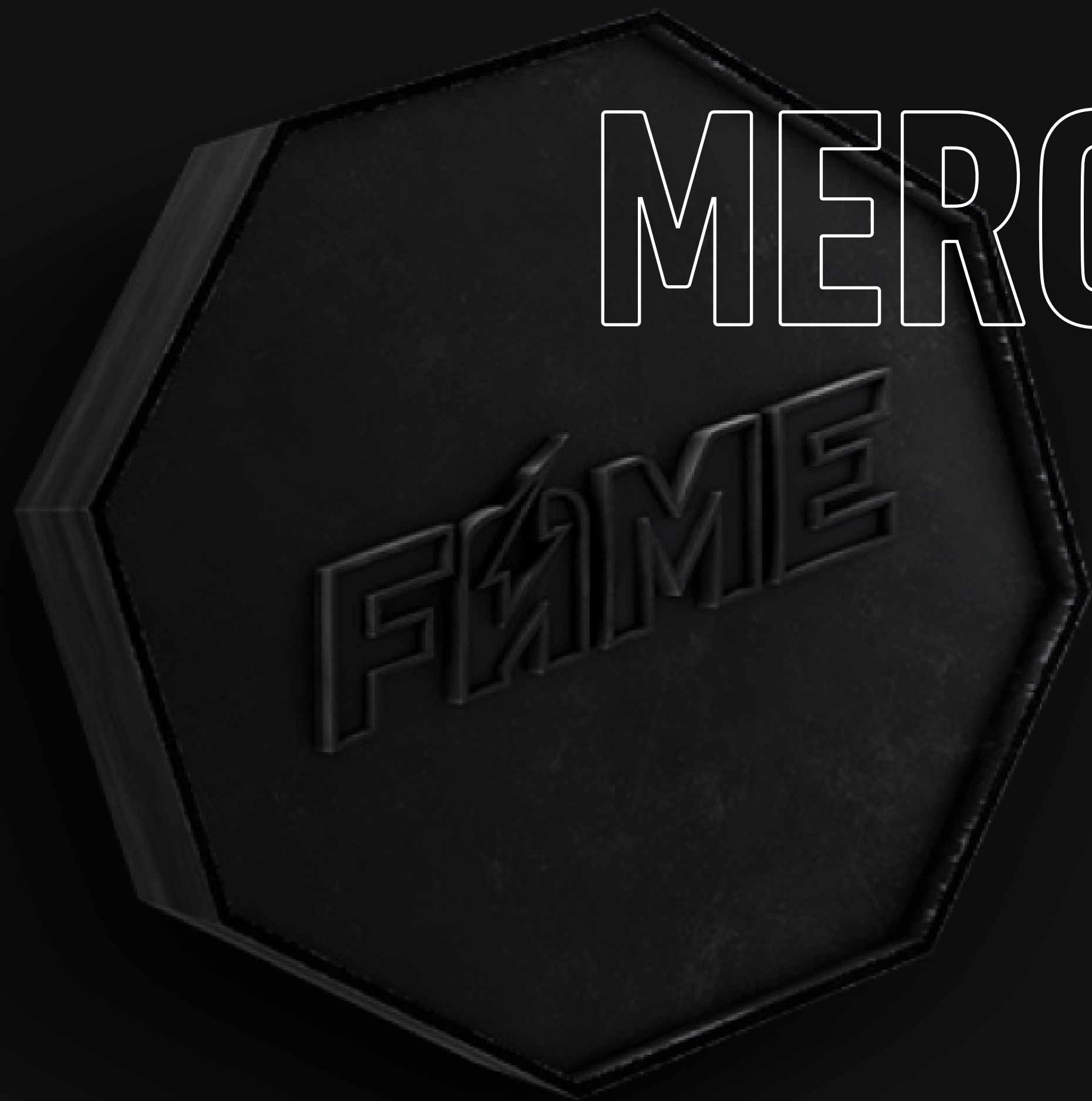


KACPER BLONSKY

FIGHTERS WILL RECEIVE A PORTION OF THEIR SALARY FOR THE FIGHT IN THE FAME TOKEN WITH THE PERCENTAGE INCREASING OVER TIME, BUT OUR MAIN GOAL IS TO EDUCATE OUR PARTNERS TO ACCEPT A MAXIMUM AMOUNT IN OUR TOKENS TO INCREASE AWARENESS AND INCENTIVIZE FURTHER PROMOTION OF THE TOKEN FOR THE BENEFIT OF THE COMPANY AND USER. THE INFLUENCER BASED MARKETING THAT CAUSED RAPID GROWTH OF THE FEDERATION ITSELF, WILL ENSURE INTENSE PROMOTION OF FAME TOKEN IN FUTURE.

EACH FIGHTER IS GIVEN A UNIQUE REFERRAL LINK THAT THEY CAN USE TO ONBOARD THEIR FANS TO THE FAME PROJECT. IF USERS SIGN UP USING THIS LINK AND PURCHASE THE PPV OF THE FIGHT, THE FIGHTER RECEIVES A LUCRATIVE BONUS FROM EACH SOLD PPV.

MERCHANDISE



FAME

FAME HAS ITS OWN CLOTHING LINE WHERE FANS CAN PURCHASE A RANGE OF DIFFERENT FAME THEMED MERCHANDISE SUCH AS HOODIES, T-SHIRTS, SHORTS, SPORTSWEAR AND OTHER BRANDED SOUVENIRS. THE COMPANY PLANS TO EXPAND ON THEIR CURRENT MERCHANDISING PROGRAM AND CREATE A STRONG AND RECOGNIZABLE BRAND WITH THE HELP OF THEIR CONTRACTED CELEBRITY FIGHTERS.

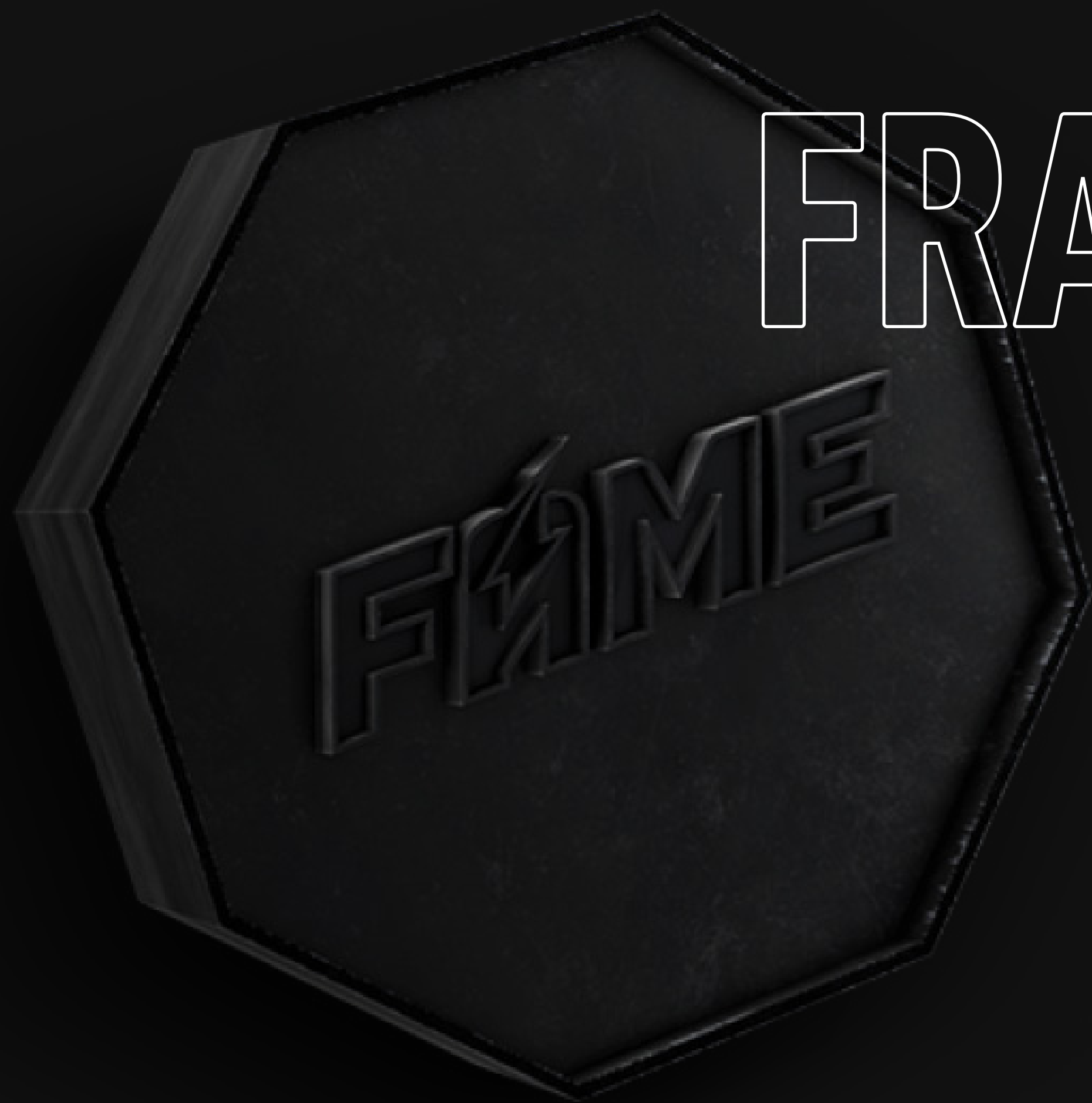
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MERCHANDISE

IT WILL BE POSSIBLE TO PURCHASE ALL OF THE DIFFERENT MERCH USING THE FAME TOKEN, OFFERING ANOTHER STRONG UTILITY.



FRANCHISE



FAME

WE STRONGLY BELIEVE THAT WHAT WE ACHIEVED IN POLAND CAN BE SUCCESSFULLY REPEATED IN OTHER COUNTRIES WITH GROWING INFLUENCER MARKETING POTENTIAL. TO EXPAND THE FAME BUSINESS ON A GLOBAL SCALE, THE COMPANY IS ADOPTING A FRANCHISE MECHANISM. THIS WILL ALLOW THE FAME MMA BUSINESS MODEL TO BE ADOPTED BY PARTNERS IN OTHER COUNTRIES OUTSIDE OF POLAND. STRATEGIC PARTNERS WILL MAKE AN INVESTMENT THROUGH THE FAME TOKEN AND BE ABLE TO CARRY THE FAME BRAND IN THEIR OWN JURISDICTIONS AND RUN EVENTS. THIS WILL FACILITATE FAME IN EXPANDING ON A TRULY GLOBAL SCALE AND ENTERING MANY NEW MARKETS WITH EASE BY COOPERATING WITH OTHER STRONG PARTNERS WHO WILL HELP DEVELOP THE BRAND, AND AS A RESULT, FURTHER STRENGTHEN THE TOKEN.

EACH POTENTIAL PARTNER WILL BE PROVIDED WITH “KNOW HOW” AND GUIDANCE TO MANAGE AND LAUNCH EVENTS IN THEIR JURISDICTION. WE WILL SHARE ALL KNOWLEDGE, EXPERIENCE AND CONTACTS TO ENSURE THAT THE EVENTS WILL BE SUCCESSFUL. WE ARE CURRENTLY IN NEGOTIATIONS WITH SEVERAL NATIONALITIES TO INITIATE THE FIRST FRANCHISE SALES. THE DETAILS OF SUCH EXPANSIONS WILL BE PROVIDED AS SOON AS THE BUSINESS IS OFFICIALLY CONFIRMED BY AGREEMENT.



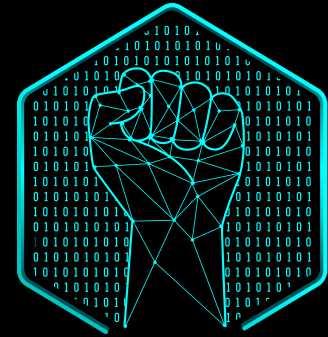


NFT

FAME

THE LARGE ROSTER OF CONTRACTED SUPERSTARS CREATES MANY ADDITIONAL REVENUE AVENUES FOR THE COMPANY. ONE AREA THAT WILL BE TARGETED IS THE ISSUANCE OF SPECIAL AND UNIQUE COLLECTIBLE NFTS OF THE FIGHTERS, WHICH WILL BE SOUGHT AFTER BY THEIR FANS. THE FAME TOKEN WILL BE USED TO PURCHASE THESE NFTS. ADDITIONALLY, WE CAN CONFIRM THAT NFTS WILL BE MADE BY HIGHLY RECOGNIZABLE CREATORS AND BY **THE MOST ADVANCED PHOTOGRAMMETRY DEVICE DELIVERED BY ONE OF OUR BUSINESS PARTNERS - **METAHERO**, WHO ARE LEADERS IN THE MARKET IN THAT AREA.**

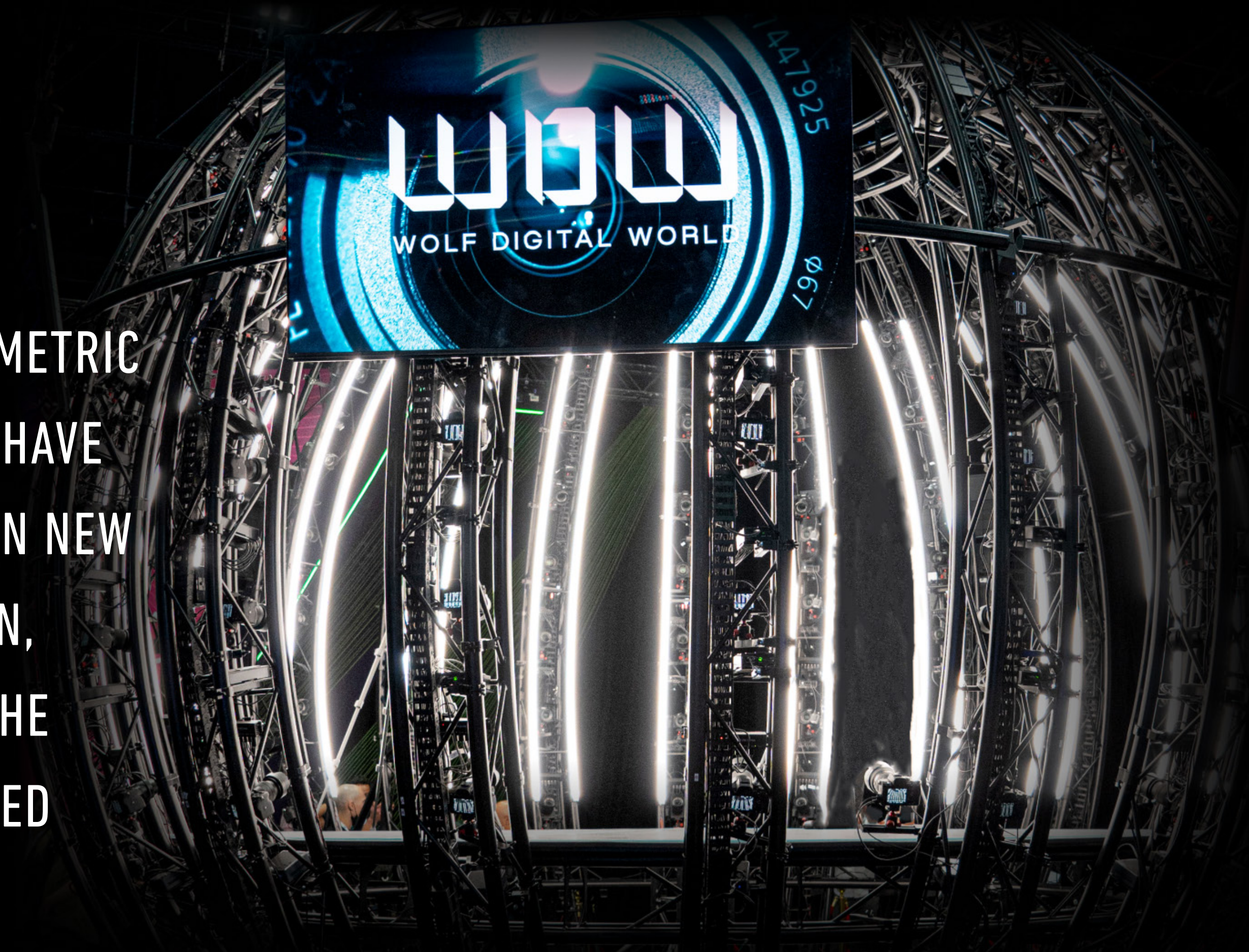
STRATEGIC PARTNERSHIP



METAHERO

NEXT-GEN 3D TECHNOLOGY

THROUGH THE USE OF ULTRA-HD PHOTOGRAMMETRIC SCANNING TECHNOLOGY METAHERO AND WDW HAVE PARTNERED TO BRING ON THE NEXT 10 MILLION NEW USERS TO CRYPTOCURRENCY. GAMING, FASHION, MEDICINE, NFTS, SOCIAL MEDIA, VR/AR, AND THE METAVERSE ARE ALL DESTINATIONS OF SCANNED PEOPLE AND REAL WORLD OBJECTS.



STRATEGIC PARTNERSHIP



LET ME TELL YOU ABOUT FAME MMA

FAME HAS PARTNERED WITH METAHERO TO USE THEIR INCREDIBLE SCANNER TECHNOLOGY TO SCAN ALL OF THE FIGHTERS, CELEBRITIES, VIP FANS AND MEMORABILIA INVOLVED IN THE PROJECT AND EVENTS TO CREATE NFTS



STRATEGIC PARTNERSHIP

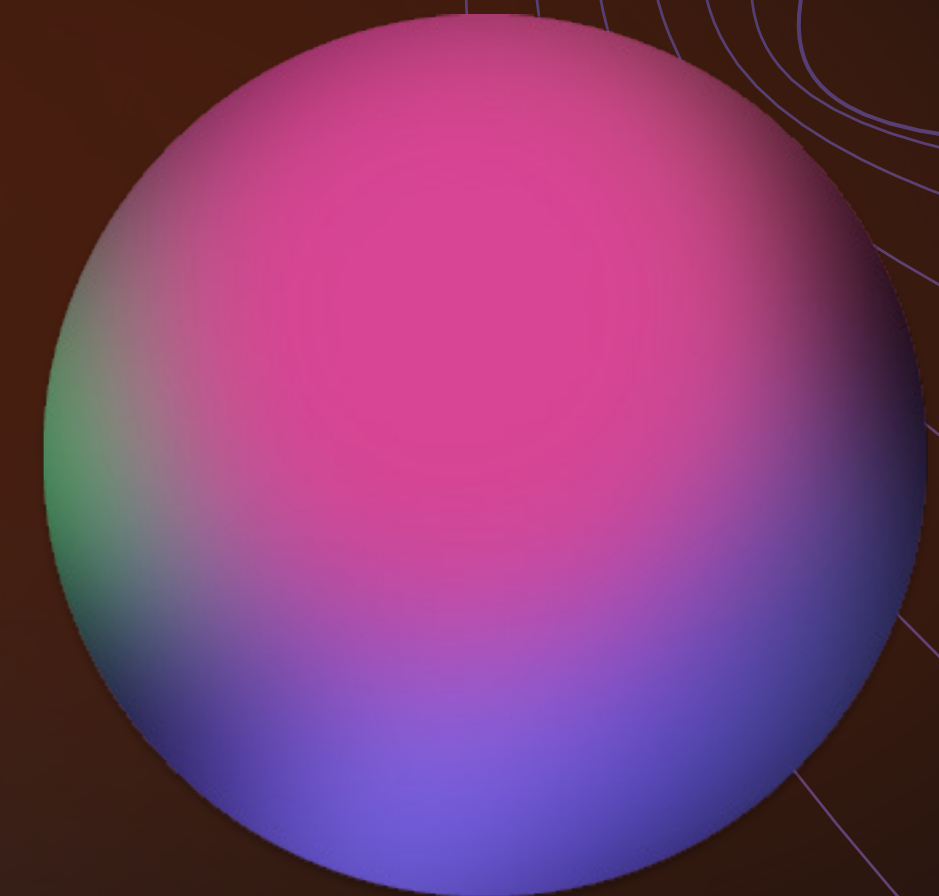


EVERDOME

THE DIGITAL FRONTIER'S FIRST HYPER-REALISTIC #METAVERSE

EVERDOME WILL PROVIDE A DESTINATION FOR METAHERO'S
REMARKABLE TECH TO LIVE, INTERACT AND FLOURISH.

TAKING METAHERO FROM THE GATEWAY INTO THE METAVERSE,
TOGETHER WITH EVERDOME, TO A FULLY UBIQUITOUS WEB3
EXPERIENCE - TO THE POINT WHEN YOU TAKE OFF YOUR VR HEADSET
YOU WON'T BE ABLE TO TELL WHAT'S REAL AND WHAT'S NOT.



STRATEGIC PARTNERSHIP

DEEP COOPERATION WITH **METAHERO** AND **EVERDOME** REGARDING THE FAME NFT PLANS AND MARKETPLACES TO BE SHARED IN THE NEAR FUTURE. THE EXECUTION OF THIS FAME AND METAHERO COLLABORATION IN SUCH A SHORT SPACE OF TIME DEMONSTRATES THE CAPABILITIES OF BOTH PROJECTS TO EXECUTE THEIR LOFTY AMBITIONS.





PROMO

OFFERS

FAME

01

PROMO OFFERS

TO INCENTIVIZE TOKEN HOLDERS AND REWARD LOYAL SUPPORTERS OF THE PROJECT, A RANGE OF DIFFERENT SPECIAL OFFERS AND PROMOTIONS **WILL BE ORGANIZED REGULARLY.** THIS WILL INCLUDE SPECIAL DISCOUNTS ON SERVICES PROVIDED BY FAME SUCH AS TICKETS, MERCHANDISE OR NFTS, AND BE EXCLUSIVE TO FAME TOKEN HOLDERS.

LET ME TELL YOU ABOUT FAME MMA

FAME

STAKING



FAME

A DEDICATED STAKING PLATFORM IS BEING DEVELOPED TO ENCOURAGE INVESTORS TO HOLD THE TOKEN LONG-TERM. A LARGE PORTION OF THE TOTAL SUPPLY OF FAME TOKENS OUTLINED IN THE ORIGINAL TOKENOMICS IS BEING ALLOCATED TO THE STAKING PLATFORM TO OFFER **LUCRATIVE REWARDS. THIS WILL STRENGTHEN THE PERFORMANCE OF THE FAME TOKEN IN THE LONG-RUN AND DEVELOP A STRONG COMMUNITY OF DEDICATED HOLDERS. INITIALLY, THIS STAKING WILL BE AVAILABLE ON A PARTNERED CENTRALIZED EXCHANGE, HOWEVER, AT A LATER STAGE A DEDICATED DECENTRALIZED PLATFORM WILL BE ADDITIONALLY ESTABLISHED.**

REFERRALS



AT PRESENT, FAME MMA USES A REFERRAL LINK SYSTEM ONLY FOR TOP GALA PROMOTERS. EACH PURCHASE USING A PERSONAL LINK PROVIDES A **PORTION OF REWARDS FROM EACH SALE.**

OUR MAIN GOAL IS TO CREATE A COMMON REFERRAL SYSTEM WHERE EVERYBODY WILL BE ABLE TO GENERATE A LINK AND PROMOTE ON THEIR OWN. THE REWARD WILL BE PROVIDED IN FAME TOKENS. WE STRONGLY BELIEVE THAT THIS WILL PROVIDE A MAJOR ADDITIONAL BOOST AND MOTIVATION FOR PROMOTION AND RESULT IN NEW ALL-TIME RECORD SALES FIGURES.



FAME MMA

CRYPTO ADOPTION



01

CRYPTO ADOPTION

ROADMAP

STAGE 01

PREPARATION

FIRST INTERNATIONAL AMBASSADORS

ONBOARDING SPONSORS FROM CRYPTO SPACE

FIRST SCANS OF NFTS

INTERNATIONAL FIGHT ON FAME MMA 14 EVENT

STRATEGIC PARTNERSHIPS

GLOBAL MARKETING CAMPAIGN

STAGE 03

ROLL-OUT

ONBOARDING NEW SPONSORS FROM CRYPTO SPACE

ONBOARDING NEW INTERNATIONAL AMBASSADORS

NFT MARKETPLACE

FAME MMA STADIUM IN METAVERSE

FAME MMA 14 EVENT WITH METAHERO SCANNING MACHINE

PRODUCTION OF FIRST NFT SCANS

STAGE 05

EXPANSION

FAME AVAILABLE FOR PURCHASE IN PHYSICAL STORES

ADDITIONAL CEX LISTINGS

REFERRAL LINKS FOR PPV SYSTEM

MORE TO BE ANNOUNCED...

STAGE 01

LAUNCH

FIRST P2E FINGER GAME

COMMUNITY VOTING

IDO

TIER 1 CEX LISTING

DEX LISTING LIQUIDITY

PROVIDING STAKING SYSTEM REWARDS

STAGE 03

DEVELOPMENT

FIRST SAMPLE OF FUTURE P2E GAME

ESTABLISHING STRATEGIC PARTNERS IN P2E GAME DEV AND

NFTS AREA

NEW INTERNATIONAL CELEBRITY FIGHTERS

PAY-PER-VIEW PLATFORM IN FAME TOKEN ECOSYSTEM

LET ME TELL YOU ABOUT FAME MMA

FAME

THE TOKENOMICS

COMPANY RESERVE - 5%

500 000 000 FAME TOKENS - 0% TGE / 100% VESTING 2 YEARS (RELEASED EACH DAY)

PRIVATE SALE UP TO 5%

500 000 000 FAME TOKENS - 10% TGE / 90% VESTING 360 DAYS (0.25% PER DAY 360 DAYS)

PUBLIC SALE - 10% (TENSET GEM LAUNCH PLATFORM)

1 000 000 000 FAME TOKENS - 10% TGE / 90% VESTING 360 DAYS (0.25% PER DAY 360 DAYS)

TEAM, EMPLOYEES, ADVISORS - 10%

1 000 000 000 FAME TOKENS - 0% TGE / 100% VESTING 1095 DAYS (RELEASED EACH DAY)

CONTRACTED FIGHTERS - 10%

1 000 000 000 FAME TOKENS - 20% TGE / 80% VESTING 360 DAYS (0.25% PER DAY 360 DAYS)

EXCHANGE LISTINGS LIQUIDITY DEX AND CEX - 15%

1 500 000 000 FAME TOKENS (100% TGE)

FRANCHISE SYSTEM, SPONSORS, STRATEGIC INVESTORS - 20%

2 000 000 000 FAME TOKENS - 25% TGE / 75% VESTING 360 DAYS (0.25% PER DAY 360 DAYS)

GAMES AND STAKING - 25%

2 500 000 000 FAME TOKENS - 10% TGE / 90% VESTING 2 YEARS (RELEASED EACH DAY)

FAME TOKEN IS BASED ON BEP20 (BNB CHAIN).



03

CRYPTO ADOPTION

PRE SALE PRICE
1 FAME TOKEN = 0.01\$

LET ME TELL YOU ABOUT FAME MMA

FAME



FRAME

FAME TOKEN

**NEW OPPORTUNITIES
EVEN GREATER EMOTIONS!**